

MATERIALS KEY

WALLS

Limestone facade system with a honed finish. Horizontal limestone bands at floor level. Edge of stone profiled top and bottom to read the horizontal lines. System to be a closed and sealed with specialist premium stone sealant to all joints.

Flush Limestone coping to head of external walls (once weathered).

WINDOWS / CURTAIN WALLING

Bronze anodised aluminium framed clear Double Glazed window and curtain walling system.

Limestone sloping cills to windows.

Transluscent glazing to areas which require privacy.

Bronze anodised aluminium louvre to window head to provide fresh air intake.

ROOF

Glulam and CLT roof structure with anodised bronze steel edge channel.

Re-inforced bitumen felt roof covering.

PLANT ROOM SCREENING

Bronzed aluminium screening to rooftop plant.

DOORS

Aluminium doorset with bronze anodised aluminium finish.

Security revolving doorset.

ENTRANCE STRUCTURE

Steel CHS entrance columns supporting the Glulam atrium roof - Finish Dark grey.

Conical column bases formed in pre-cast concrete.

PL02 Amendments to rooftop plant 09/09/22 enclosures.

PL01 For planning approval. 09/07/21 REV DATE HERTFORDSHIRE CONSTABULARY,

HEADQUARTERS REDEVELOPMENT, **STANBOROUGH** Proposed Headquarters Building Proposed Roof Plan

VGA PROJECT NUMBER 7645 DRAWING REFERENCE HCHQ-VGA-HQ-RF-DR-AR-00254 PL02 CHECKED / DATE SCALE

PLANNING ISSUE

SC JUL 21 MC JUL 21 As indicated

Written dimensions to be taken. Do not scale off the drawings. Any discrepancies written or scaled should be brought to the attention of the architect immediately. All drawings should be read together and in conjunction with relevant related specifications, room data sheets and all other consultant's information.

T: +44 (0) 1438 316 331 architects@vincent-gorbing.co.uk

vincent-gorbing.co.uk Vincent and Gorbing Limited, Sterling Court Norton Road, Stevenage, Hertfordshire SG1 2JY © Copyright Vincent and Gorbing Limited 2017.

0mm A1 ORIGINAL SCALE 50mm A1 ORIGINAL SCALE 100mm Ö

Scale Bar 1:200

15/09/2022 16:20:40